

Matthew Pantano

Audio Engineer/Producer

Matthew Pantano

174 Mill St Apt 5
Poughkeepsie, New York 12601

845.522.6073

m.pantano89@gmail.com

Website

<https://www.dbcentralaudio.com/>

Expertise

Audio Engineering - Sound Restoration - Content Preparation -
Mastering - Music Production

Software Expertise:

AVID / Pro Tools / Cubase / iZotope RX / Waves / UAD

Experience

Video West / A1 Audio Engineer / B/O Lead/ GigLife.LLC

July 22nd 2023 - July 26th 2023 ONSIGHT

- Managed load out and load in of various lighting systems, stages, drapes, audio mixers, RF systems, etc.
- Assembled Main Atrium at Downtown Hilton in Portland. Lead a team to get setup done on time.
- Performed A1 duties for TFACC. Monitored all audio for main events as well as setup RF and wireless HH and Lav mic systems.
- Managed B/O team hours for GigLife.LLC. Clocked hours for employees and maintained communication with all event leads.
- Communicated with clients to keep a smooth operation.
- Operated video equipment for Zoom live streams of events. Equipment included Panasonic Projectors, Cameras, and Roland VR50's to control Zoom stream pippis.

Marvel / Audio Engineer / VO

January 2023

- Recorded and Engineered VO Audio for MARVEL Future Fight and managed audio dynamics in line with studio standards.
- Collaborated with Video/Animator lead to ensure proper execution of recording duties.

NBA/ Music Producer

October 2022

- Produced and engineered music for new game promotion
- Managed audio elements to adhere to EBU R 128
- Collaborated with production lead to create track

dBCentral LLC / Audio Engineer / Content Advisor / Producer

January 2022 - PRESENT, REMOTE

- Performed audio engineering for client projects
- Managed content across social media
- Asset management

SaberSpark Inc / Audio Engineer / Team Lead

November 2014 - PRESENT, REMOTE

- Mixed VO audio for content platforms such as YouTube and Twitch
- Produced and engineered music for multiple online series, working closely with the animation team to collaborate on music and foley execution.
- Mastered content for broadcasting standards EBU R 128